

Course Title: Software Engineering 1

Course Code: CS1009

Program: Computer Science

Department: Computer Science and Engineering

College: Computer Science and information technology

Institution: Albaha University

Version: Course Specification Version Number

Last Revision Date: Pick Revision Date.





Table of Contents:

Content	Page
A. General Information about the course	3
 Teaching mode (mark all that apply) Contact Hours (based on the academic semester) 	3
B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods	5
C. Course Content	6
D. Student Assessment Activities	6
E. Learning Resources and Facilities	7
1. References and Learning Resources	7
2. Required Facilities and Equipment	7
F. Assessment of Course Qualit	7
G. Specification Approval Data	9





A. General information about the course:

Course Identificati	on			
1. Credit hours:	4 Hours			
2. Course type				
a. University □	College □	Department⊠	Track□	Others□
b. Required ⊠	Elective□			
3. Level/year at will offered: 6 / 2nd ye		is		
conceptual systems modesign of the system are Students will learn the input from the OOA photo objects, as well as their	o oriented system de del by the use of Uni- chitecture or layout. use cases, Class diagr ase. This is used in OC relationship, interfac	•	(UML) language	to make is data as
5. Pre-requiremen Programming 2 (CS1)		e (if any):		
6. Co- requiremen	ts for this cours	e (if any): none		
The main purpose for the Describe co	for this course is his course is to teach nceptual Models with	s to teach students students how to: n the Unified Modeling La r recording both analysis	anguage (UML)	· ·

Explain each diagram and justify its use.

List and reproduce the principles of the main diagrams of UML.

- Analyze and compose necessary diagrams for studies cases (real world cases).
- Explain the modeling process and demonstrate it in practical assignments.
- Evaluate and criticize a term project of a medium size.

1. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1.	Traditional classroom	44	100%
2.	E-learning		
3.	HybridTraditional classroomE-learning		
4.	Distance learning		





2. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	44
2.	Laboratory/Studio	-
3.	Field	-
4.	Tutorial	-
5.	Others (specify)	-
	Total	44





B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of CLOs aligned with program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understanding	g		
1.1	Describe the Object Oriented concepts	K1	- Lectures - Discussions	Homework (rubric)MidtermFinal exam
1.2	List UML diagrams that illustrate the structure and the dynamic behavior of a system (Class diagrams, sequence diagrams, activity diagrams and state diagrams).	K2	- Lectures - Discussions	- Homework (rubric) - Midterm - Final exam
1.3	Describe UML Use Case diagram notation and style to depict high-level user requirements and be able to write up Use Case Centric Functional Requirements Specifications in a typical commercial system.	К3	- Lectures - Discussions	- Homework (rubric) - Midterm - Final exam
1.4	Recognize the design theory of (class diagram, sequence diagrams, activity diagrams and state diagrams).	K4	- Lectures - Discussions	- Homework (rubric) - Midterm - Final exam
2.0	Skills			
2.1	Demonstrate the fundamentals of Object orientation	S1	-Lectures -Assignments -Demonstration	Homework (rubric)midtermFinal examProject evaluation form (rubric)
2.2	Recognize the basic concepts, principles, and theories relating to object orientation	S2	LecturesProblem based learningAssignments	Homework (rubric)midtermFinal examProject evaluation form (rubric)
2.3	Develop and explain the design of the different UML diagrams using case studies.	S3	LecturesProblem based learningAssignments	Homework (rubric)midtermFinal examProject evaluation form (rubric)
3.0	Values, autonomy, and respo	nsibility		





Code	Course Learning Outcomes	Code of CLOs aligned with program	Teaching Strategies	Assessment Methods
3.1	Work both independently and collaboratively	V1	- Projects	 Project evaluation form (rubric)
3.2	Interact in concepts and techniques in oral presentations	V2	- Projects	- Project evaluation form (rubric)

C. Course Content

No	List of Topics	Contact Hours
1.	Introduction to Software and Software Engineering	5
2.	Introduction to the Object-Oriented Software Engineering	6
3.	Modeling with UML	7
4.	Requirements Elicitation Use Cases: Concepts, Specifications and Diagrams	7
5.	Object-Oriented and Class diagram, Object interaction diagram, Package Diagram	7
6.	Sequence Diagram, System Sequence Diagram, Analysis Sequence Diagram	7
7.	Commonly used UML state diagrams	5
	Total	44

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Homework	Every two Weeks	٥%
2.	Midterm	6	20%
3.	Project evaluation form (rubric)	12	10%
4.	Quiz	9	10%
6.	Final Exam	13	°0%

^{*}Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)





E. Learning Resources and Facilities

1. References and Learning Resources

	- UML Distilled: A Brief Guide to the Standard Object Modeling Language (3rd Edition),
	ISBN-13: 978-0321193681
	- Object-oriented Software Engineering: An agile unified Methodology, by David C. King,
Essential References	McGrawHill, edition2014. ISBN-13: 978-0073376257, ISBN-10: 0073376256
	- UML and Object-Oriented Design Foundations: Understanding Object-Oriented
	Programming and the Unified Modeling Language (Professional Skills Book 1) Kindle
	Edition
	- Computer Science Curriculum 2013 — http://cs2013.org
Supportive References	- ACM (Association for Computer Machinery) Curricula Recommendations -
	http://www.acm.org/education/curricula-recommendations
	- ACM (Association for Computer Machinery) web site - http://www.acm.org/
	- IEEE Computer Society web site -http://www.computer.org/portal/web/guest/home
Electronic Materials	- Access to the Saudi Digital Library (SDL).
	- Using the learning management system of the university — Rafid System
	(https://lms.bu.edu.sa/).

2. Required Facilities and equipment

Items	Resources	
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	 A classroom or lecture hall with whiteboard for 25 students. A digital circuit's laboratory. 	
Technology equipment (projector, smart board, software)	 A digital image projection system with connection to desktop computer and laptop computer. High speed Internet connection. An instructor computer station. 	
Other equipment (depending on the nature of the specialty)	None	

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching	StudentsFacultyPeer Reviewers	Surveys (indirect).Direct feedback from students (interview



Assessment Areas/Issues	Assessor	Assessment Methods
	 Program Leader Course Coordinator 	between Program leader and students). Course evaluation by Peer Reviewers (indirect). Class visit by Program Leader Comprehensive Course report (where we can find information about teaching difficulties and action plan,)
Effectiveness of students assessment	 Students Faculty Peer Reviewers Course Coordinator Exam Evaluation Committee Course Coordinator 	 Surveys (indirect). Direct feedback from students (interview between Program leader and students). Assessment results (direct) Course evaluation by Peer Reviewers (indirect). Comprehensive Course report (where we can find information about assessment difficulties and action plan,) Exam evaluation by the Exam Evaluation Committee (indirect)
Quality of learning resources	StudentsFacultyPeer ReviewersCourse Coordinator	 Surveys (indirect) Course evaluation by Peer Reviewers (indirect). Comprehensive Course report (where we can find information about difficulties and challenges about learning resources as well as consequences and action plan,)
The extent to which CLOs have been achieved	FacultyProgram LeaderCourse Coordinator	Student Results (direct)Comprehensive Course report (where





Assessment Areas/Issues	Assessor	Assessment Methods
		we can find the CLO assessment results)
Other	None	None

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) **Assessment Methods** (Direct, Indirect)

G. Specification Approval Data

COUNCIL /COMMITTEE	
REFERENCE NO.	
DATE	

